





V.I.R.TU.A.L.

A project aimed at enhancing the level of skills, abilities, and employability potential of apprentices in vocational training through new and innovative educational programs. The focus is particularly on the implementation of cutting-edge technologies such as virtual reality (VR), augmented reality (AR), and simulators within the involved vocational training institutions. The goal is to facilitate the transmission of practical learning, improve the effectiveness of in-person and online teaching, and embrace the concept of Education 4.0.

Contact us for more information

Our project partners



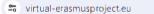












Request information

If you have questions, comments, or wish to obtain further information about our project dedicated to enhancing the level of skills, abilities, and occupational potential of apprentices in vocational training, you are in the right place. We are here to provide answers and assistance.

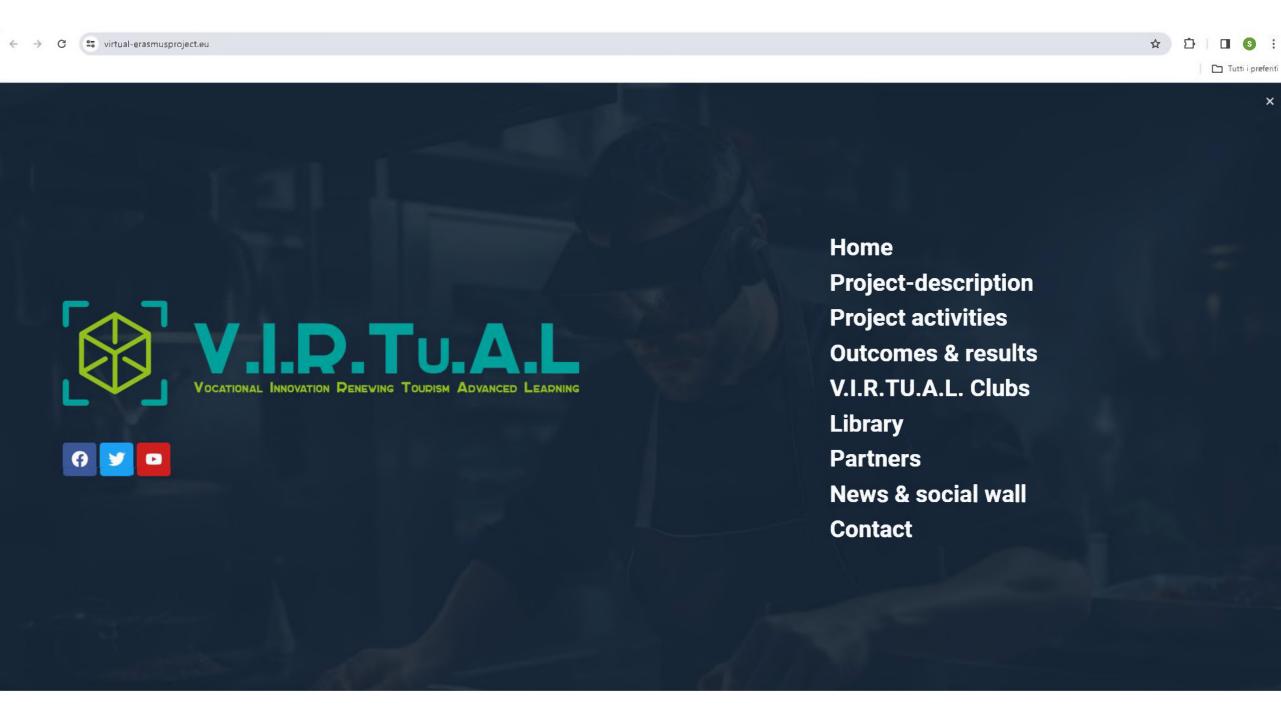
Please enter your valid email address	
eave a message	
The undersigned gives consent to the	• •
ordance with the General Data Prot	• •
ordance with the General Data Prot	ection Regulation (GDPR) of the occur solely for the specific purpose



The European Commission support for the production of this publication does not constitute an endorsement of the contents which reflects the views only of the authors, and the Commission cannot be held responsible for any use which may be made of the information contained therein

Privacy policy

© 2023 – All rights reserved Tucep

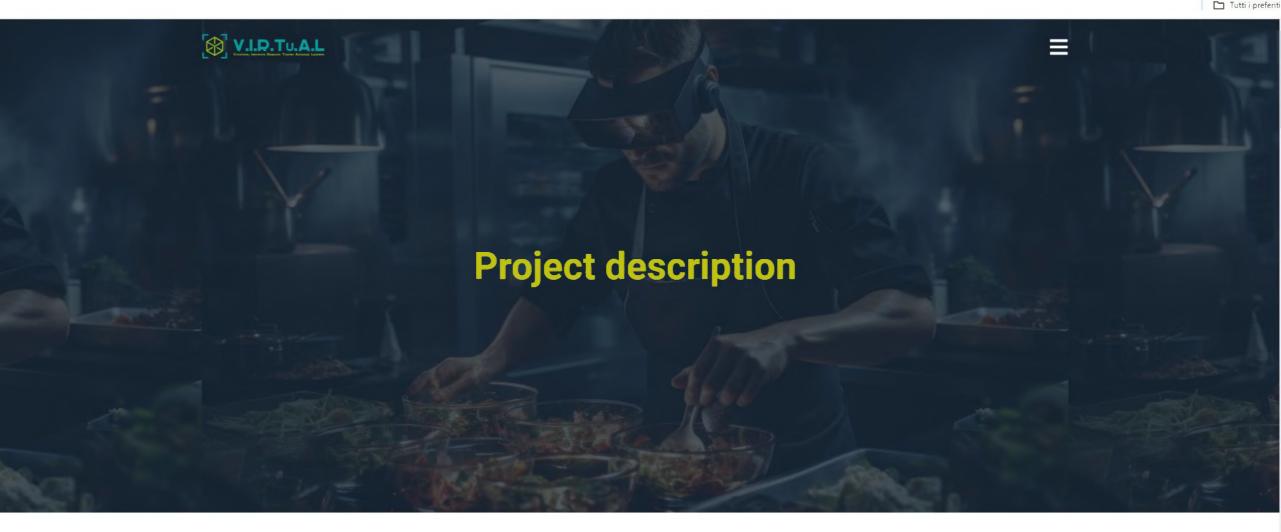












Let's explore together the transformative potential of the pedagogical approach through the use of electronic devices, a true inclusive 'bridge' between students with and without special needs. With well-managed digital opportunities, we cultivate skills, foster creativity, and enhance global socialization. Virtual reality emerges as a valuable resource, benefiting students with various